

BETHPAGE SOFTBALL MINOR RULES

GENERAL RULES

1. Weeknight games will start at 6:00 P.M.
2. Time limit – no inning will start after 8:00 P.M. until May 15th, thereafter 8:15 P.M.
3. Time limit for weekend games in 2 hours if there is a game following your game. No Inning will start after two hours. If no game follows, keep playing.

PITCHING:

1. Regulation 11” softball will be used.
2. Pitcher’s mound distance will be 36 feet.
3. Pitchers are restricted to 9 innings per week (Week is Sun. to Sat) – BBAI
4. Both 9 yr olds & 10 yr olds may pitch an entire 6 inning game.
5. Pitcher may not pitch on **back-to-back games** (see rule # 6).
6. If a pitcher pitches only **1 inning**, she is entitled to pitch in the next game. **1 pitch thrown will constitute an inning.**
7. Pitcher may not pitch for a school team & LL team on the same day.
8. A pitcher will be removed if she hits **3** batters in an inning or **5** in a game.
9. All players are eligible for re-entry.

FIELDING:

1. 10 Players in the field.
2. Outfielders must play 4 across.
3. A team **must** field at least 8 players (6 inning game).

BATTING:

1. Universal batting will be in effect throughout the entire season.
2. On a dropped 3rd strike the batter is out. Runners may advance at their own risk.
3. Infield fly rule will be called at the discretion of the umpire.
4. Base runners may tag up on fly ball outs and advance to any base.
5. Bunting is allowed.

BASE RUNNING:

1. Bases will be set at 60 feet.
2. Runners may not lead, but may steal when the ball passes over home plate.
3. Each team may steal second 3 times per inning. (No restriction for stealing third base & home).
4. Time is out when the ball is returned to the pitcher on the mound.
5. A runner more than half way to the next base when time is called will be awarded that base. A runner less than half way will return to the previous base.
6. A base runner stealing 3rd base may not advance to home on a ball that was overthrown by the catchers to 3rd base. (See rule # 7)
7. If the runner on 1st base is stealing 2nd base and the ball is overthrown then, the runner who was on 3rd base at the time may try to score at there own risk.
8. If the opposing team's catcher is on base after two outs have been recorder that player will be replaced with a courtesy runner. The courtesy runner will be the last batter out. (The catcher will then re-apply her equipment & be prepared to play as soon as the third out is recorded).

MERCY RULE:

1. The 13 run mercy rule will be in effect after 4 innings, 3 ½ if the home team is ahead.
2. If the Visiting team is ahead by at least 13 runs after 4 innings, the home team will bat.
3. If the home team comes within 12 runs or less, the game will continue.

CONTACT PERSONS:

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